

Cashword Extra Game Procedures

Introduction

These are the Game Procedures for CASHWORD EXTRA (the "Game"). When the Game is played, the Rules for Scratchcard Games (the "Rules") and these Procedures apply. The Rules can be viewed at Retailers and on the National Lottery website at national-lottery.co.uk.

Any word or term in these Procedures that has a specific meaning will have the meaning given to it in these Procedures or the Rules (unless the context clearly indicates otherwise).

Game details

Game Name: "CASHWORD EXTRA"

Game Number: "Game 1417"

Retail Sales Price: £3 per Scratchcard

There is a 1 in 3,53 overall chance of winning a Prize on each Scratchcard in this Game. There are 14,564,340 Scratchcard in the initial print run of this Game.

How to play and win

There are seven areas on the Scratchcard – 'YOUR 20 LETTERS' (the "Your 20 Letters Section"), 'EXTRA GAME 1', 'EXTRA GAME 2', 'EXTRA GAME 3' and 'EXTRA GAME 4' (together the "Extra Games", each an "Extra Game"), 'WORD GRID' (the "Word Grid") and 'PRIZE TABLE' (the "Prize Table"). The Your 20 Letters Section, Word Grid and the Prize Table form the Main Game.

Players can win up to 4 times on a Scratchcard.

Main Game

To play the Main Game, first scratch off all of the coating in the Your 20 Letters Section to reveal twenty Play Symbols (the "Your 20 Letters").

Then, scratch only those letters in the Word Grid that match the Your Letters You have revealed under the coating in the Your 20 Letters Section. You will, providing the requirements of the Rules and these Procedures are met, win a Prize if, after scratching off the coating of the letters in the Word Grid that match the Your 20 Letters, You reveal three or more complete words under the coating in the Word Grid Section (the "Winning Words"). The Prize will be the Prize shown in the Prize Table for the corresponding number of Winning Words revealed under the coating in the Word Grid.

Play Symbols for the Your Letters Section

Play Symbols	A	B	C	D	E	F
Play Symbols	G	H	I	J	K	L
Play Symbols	M	N	O	P	Q	R
Play Symbols	S	T	U	V	W	X
Play Symbols	Y	Z				

Twenty Play Symbols will appear under the coating of the Your 20 Letters Section. Only the Play Symbols from the Your 20 Letters Section can be used to play the Main Game and the Extra Games.



Play Symbols for the Main Game and Extra Games

Play Symbols	A	B	C	D	E	F
Play Symbols	G	H	I	J	K	L
Play Symbols	M	N	O	P	Q	R
Play Symbols	S	T	U	V	W	X
Play Symbols	Y	Z				

Words within words (for example TO, TON, ONE in the word STONE) will not be considered 'complete' words.

Play Symbols combined to form a 'complete' word must appear in an unbroken horizontal (left to right) sequence or vertical (top to bottom) sequence of letters within the Word Grid Section and/or the Extra Games.

Examples of acceptable 'complete' words are set out below:

EXAMPLES					
					L
S	T	O	N	E	
P					T
Y					

Extra Games

By using the Your 20 Letters You have revealed under the coating in the Your 20 Letters Section, scratch only the letters in the Extra Games that match the Your 20 Letters.

If after scratching off the coating of the letters in an Extra Game that match Your 20 Letters You reveal a complete word, You will, providing the requirements of the Rules and these Procedures are met, win a Prize of £5. If after scratching off the coating of the letters in an Extra Game that match Your 20 Letters You reveal two complete words, You will, providing the requirements of the Rules and these Procedures are met, win a Prize of £10.

One word in an Extra Game cannot be combined with any word in any other Extra Game to win.

Prize Amounts, Number of Prizes and Odds

Prize Amount		Number Of Prizes In The Game At Start Of Game	Approx. Odds (1 In :) At Start Of Game	Tolerance For Odds Of Winning In Event Of A Further Print Run
Prize	Prize breakdown			
£3	3 WORDS	1,456,530	10	+/- 5.00%
£5	4 WORDS	485,394	31	+/- 5.00%
£5	(1 EXTRA WORD = £5)	970,977	15	+/- 5.00%
£10	5 WORDS	145,536	101	+/- 5.00%
£10	(2 EXTRA WORDS = £10)	145,719	100	+/- 5.00%
£10	(1 EXTRA WORD = £5) x 2	194,172	76	+/- 5.00%
£10	(1 EXTRA WORD = £5) + 4 WORDS	145,536	101	+/- 5.00%
£15	6 WORDS	48,618	300	+/- 5.00%
£15	(1 EXTRA WORD = £5) + 5 WORDS	145,656	100	+/- 5.00%
£15	(2 EXTRA WORDS = £10) + 4 WORDS	97,083	151	+/- 5.00%
£15	(1 EXTRA WORD = £5) x 3	48,585	300	+/- 5.00%
£20	7 WORDS	48,567	300	+/- 5.00%



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Allwyn Entertainment Limited, PO Box 287, Watford WD18 9TT.
The National Lottery Line 0333 234 5050. Call charges as above.



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Prize Amount		Number Of Prizes In The Game At Start Of Game	Approx. Odds (1In:) At Start Of Game	Tolerance For Odds Of Winning In Event Of A Further Print Run
Prize	Prize breakdown			
£20	(2 EXTRA WORDS = £10) x 2	96,969	151	+/- 5.00%
£20	(1 EXTRA WORD = £5) x 3 + 4 WORDS	97,203	150	+/- 5.00%
£50	8 WORDS	2,315	6,292	+/- 5.00%
£100	9 WORDS	1,011	14,406	+/- 5.00%
£1,000	10 WORDS	10	1,456,434	+/- 36.55%
£300,000	11 WORDS	5	2,912,868	+/- 36.55%

As Prizes are won, the number of Prizes available in each category will reduce. Once the last top Prize has been validated, Retailers will be allowed to continue selling those Scratchcards that have already been activated for sale and any unactivated Scratchcard stock will be withdrawn. To find out up-to-date Prize information visit national-lottery.co.uk or call the National Lottery Line on **0333 234 5050**. Calls cost no more than calls to 01 and 02 numbers. If your phone tariff offers inclusive calls to landlines, calls to 03 numbers will be included on the same basis.

Prize Value in The Game

The total value of Prizes in the initial print run of Scratchcards for the Game represents 67.84% of the total face value of Scratchcards. The overall value of Prizes in the initial print run of Scratchcard for the Game is £29,641,835.

The number of Prizes in the initial print run of Scratchcards for the Game relates to the number of Scratchcards recorded on Allwyn's Computer System and formally notified to the Gambling Commission before any Scratchcards are sold. The details in these Procedures will not be revised to take into account any future sale or loss of Scratchcards, future withdrawal of Scratchcards (where those Scratchcards withdrawn by Allwyn without knowledge of whether they are Prize bearing Scratchcards), or additional print run(s) of Scratchcards for the Game. Providing a top Prize remains available Allwyn may print further Scratchcards for this Game. If a further print run of Scratchcards for this Game is made, then, for the Scratchcards produced in that further print run, the overall odds of winning a Prize at each Prize tier level will be, allowing for the tolerance levels as specified in the table above, the same as in the initial print run of Scratchcards for the Game.

General

In the event of any conflict between the Rules, the Procedures and any other information issued by Allwyn in relation to this Game, the Rules will take priority followed by the Procedures and then any other information issued by Allwyn.



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